

An iterative multilevel regularization method

Marco Donatelli

University of Insubria
Department of Physics and Mathematics



Outline

- 1 Restoration of blurred and noisy signal/images
 - The model problem
 - Properties of the PSF
 - Iterative regularization methods
- 2 Multigrid regularization
 - Iterative Multigrid regularization
 - Edge preserving
- 3 Numerical experiments (signal deblurring)
- 4 Work in progress ...



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Deblurring problem

The restored signal/image \mathbf{f} is obtained solving: (in some way by regularization ...)

$$A\mathbf{f} = \mathbf{g} + \boldsymbol{\xi}$$

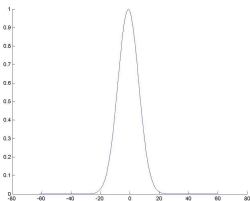
- \mathbf{g} = blurred object,
- $\boldsymbol{\xi}$ = noise (random vector),
- A = (two-level) matrix with a Toeplitz-like structure depending on the point spread function (PSF) and the BCs.

The **PSF** is the observation of a single point (e.g., a star in astronomy) that we assume shift invariant.

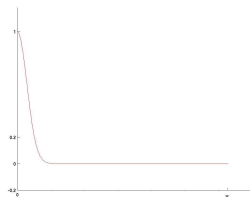


Generating function of the PSF

- The eigenvalues of $A(z)$ are about a uniform sampling of z .



PSF

Generating function $z(x)$

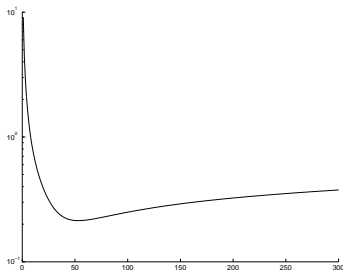
- The ill-conditioned subspace is mainly constituted by the **middle/high frequencies**.

Semi-convergence of iterative regularization methods

Let \mathbf{f}_0 the true object, it holds $A\mathbf{f}_0 = \mathbf{g}$ but we “solve” $A\mathbf{f} = \mathbf{g} + \xi$.

Some classical iterative methods (Landweber, CGLS, ...):

- firstly reduce the algebraic error into the low frequencies (well-conditioned subspace).
- when they arrive to reduce the **algebraic error** into the high frequencies then the **restoration error** increases because of the noise.



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Multigrid

- 1 **Galerkin approach** for Toeplitz matrices
 - $R_i = P_i^T$
 - $A_{i+1} = P_i^T A_i P_i$
- 2 The **smoother** is an iterative regularization method: in the initial iterations it reduces the error mainly in the well-conditioned subspace.
- 3 Coarser grid of size 7×7 .



Deblurring and Multigrid

- For deblurring problems the ill-conditioned subspace is related to high frequencies, while the well-conditioned subspace is generated by low frequencies (signal space).



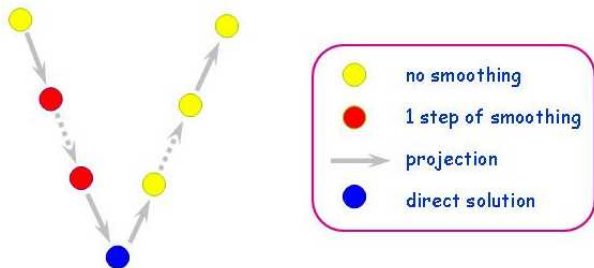
Deblurring and Multigrid

- For deblurring problems the ill-conditioned subspace is related to high frequencies, while the well-conditioned subspace is generated by low frequencies (signal space).
- Low-pass filter (e.g., full weighting) projects in the well-conditioned subspace (low frequencies) \implies it is slowly convergent but it can be a good iterative regularizer [D. and Serra-Capizzano, SISC, '06]).



Multigrid regularization

V-cycle



Using a larger number of recursive calls (e.g. W -cycle), the algorithm “works” more in the well-conditioned subspace, but it is more difficult to define an early stopping criterium.



Convergence analysis for Two Levels

- **Intuitively:** the regularization properties of the smoother are preserved since it is combined with a low-pass filter.



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- From the **filter factor analysis** of the Two Levels method we have:
 - a condition to choose P s.t. it is a regularizer
 - in such case it improves the regularization properties of the iterative method used as smoother.



Convergence analysis for Two Levels

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- From the **filter factor analysis** of the Two Levels method we have:
 - a condition to choose P s.t. it is a regularizer
 - in such case it improves the regularization properties of the iterative method used as smoother.
- In the **noise free case** the proposed method does not compute the exact solution because it does not “work” into the high frequencies.



Other multilevel deblurring methods

- 1 S. Morigi, L. Reichel, F. Sgallari, and A. Shyshkov “Cascadic multiresolution methods for image deblurring” SIAM J. Imaging Sci., 1 (2008), pp. 51-74.
- 2 M. I. Español and M. E. Kilmer “Multilevel Approach For Signal Restoration Problems With Toeplitz Matrices” SIAM J. Sci. Comput. Volume 32, Issue 1, pp. 299-319 (2010).

Difference with our approach

They project at the coarse level the initial linear system instead of the error equation \implies **oversmoothing**.



Edge preserving

- [SIIMS '08]: Edge preserving prolongation solving a nonlinear PDE
- [SISC '10]: Haar wavelet decomposition with a residual correction by a nonlinear deblurring into the high frequencies

Common idea

Both strategy can be interpreted as a nonlinear post-smoothing step.

Common drawback

A regularization parameter should be estimated at each level.



Our edge preserving approach

- **Post-smoother**: denoising (without deblurring)
- **Soft-threshold** with parameter $\theta = \sigma \sqrt{2 \log(n)/n}$, where σ is the noise level [Donoho, '95].

Tight Frame

- Low frequencies projector: $[1, 2, 1]/4 \implies$ preserves the Toeplitz structure at the coarse level
- Exact reconstruction ($A^*A = I$) \implies two high frequencies projectors:

$$\frac{\sqrt{2}}{4}[1, 0, -1], \quad \frac{1}{4}[-1, 2, -1].$$



The Two Level method

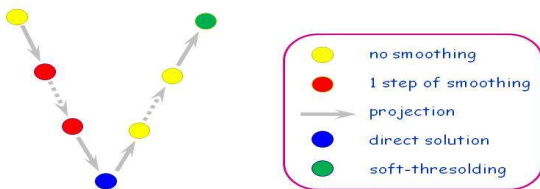
$$[SISC '06] \quad \left\{ \begin{array}{ll} r_k & = P^T r_n \quad \text{(residual restriction)} \\ A_k & = P^T A_n P \quad \text{(coarse matrix)} \\ e_k & = \text{landweber}(A_k, r_k, 0, 1) \quad \text{(regularizing smoother)} \\ \tilde{x}_n & = \tilde{x}_n + P^T e_k \end{array} \right.$$

$$\text{denoising} \quad \left\{ \begin{array}{ll} y_n & = F \tilde{x}_n \quad \text{(tight frame decomposition)} \\ \tilde{y}_n & = \text{threshold}(y_n, \theta) \\ x_n & = F^T \tilde{y}_n \end{array} \right.$$



Multigrid regularization

Post-smoother only at the finer level



- Soft-thresholding needs noise estimation that is not available at the coarse levels
- Coarse levels have low and middle frequencies components \implies not only denoising but also deblurring should be considered.

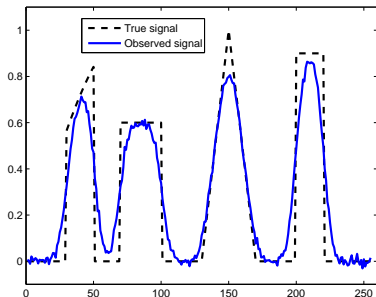
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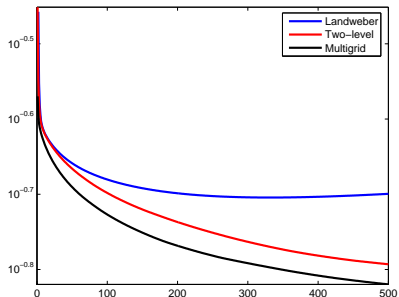


Example 1

Gaussian blur and 3% of Gaussian white noise.



Signals



Restoration error vs iterations

Restoration error

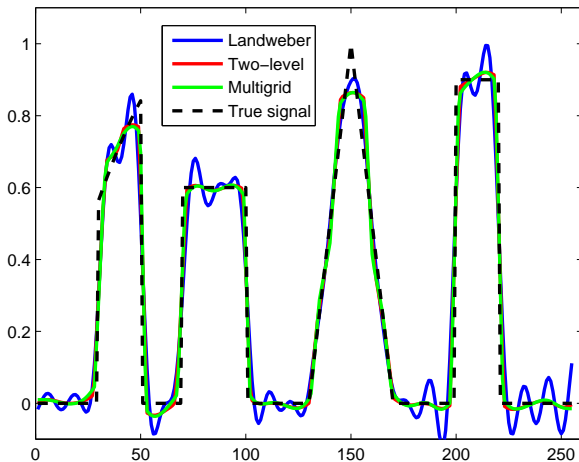
$e_j = \|\mathbf{f}_o - \mathbf{f}^{(j)}\|_2 / \|\mathbf{f}_o\|_2$ restoration error at the j -th iteration.

Minimum restoration error

Method	$\min_{j=1,\dots} (e_j)$	$\arg \min_{j=1,\dots} (e_j)$
Landweber	0.1976	331
Two-level	0.1611	500
Multigrid	0.1514	500

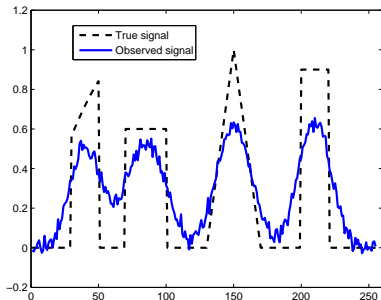


Restored signals

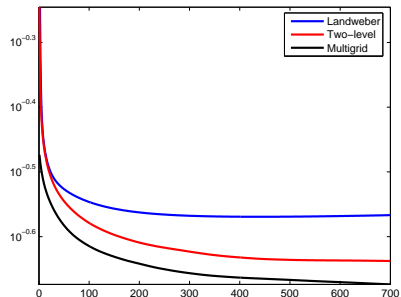


Example 2

Larger Gaussian blur and 7% of Gaussian white noise.



Signals



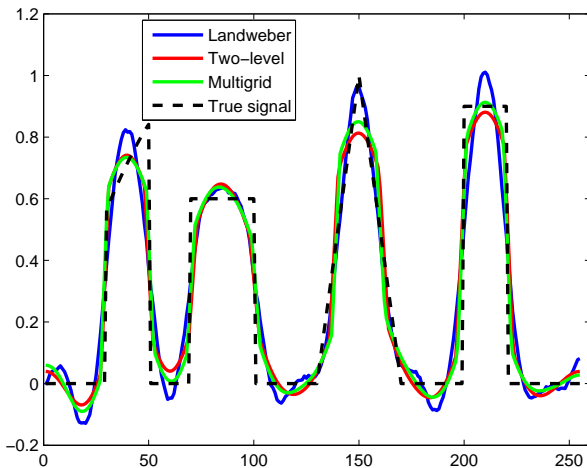
Restoration error vs iterations

Restoration error

Minimum restoration error

Method	$\min_{j=1,\dots} (e_j)$	$\arg \min_{j=1,\dots} (e_j)$
Landweber	0.2696	438
Two-level	0.2303	700
Multigrid	0.2119	700

Restored signals



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Work in progress ...

2D case (image deblurring)

- Tight frame by tensor product \implies 9 Frame
- For some frame only threshold or also deblurring?

Other investigations

- Faster iterative regularization smoothers
- Other boundary conditions
- High order wavelets instead of tight frame?

